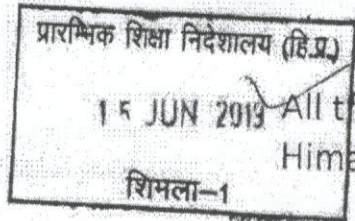


No. EDN-H(Ele.)(4)-54-2005(Chess)
Directorate of Elementary Education,
Himachal Pradesh.

Dated Shimla-171001,

June, 2019.

To



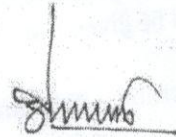
All the Deputy Directors Elementary Education,
Himachal Pradesh.

Subject:- Instruction/Advisory for conducting (u-14)
Boys/Girls HPESSA games/chess competition for
the session 2019-20.

Memo,

Please find enclosed herewith copy of
Instruction/Advisory for conducting (u-14) Boys/Girls HPESSA
Block/District level chess competition session 2019-20 for further
necessary action in the matter at your end please.

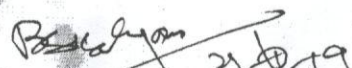
Encls:- As above


Joint. DIRECTOR (Admn.)

O/O Dy Director of Elementary Education
Kangra at Dharamsala

Endst No EDN-KGR(G-I) Dated Dharmshala 176215 20/06/2019 - 2198
copy to :-1. All the Principals/Headmasters of GSSS/GHS/GMS in Distt Kangra for
information and further necessary action accordingly.

2. The Incharge, IT Cell ,DDEE Kangra at D/Shala for information & with the request to
Up load above in office web site.


Dy Director of Elementary Education
Kangra at Dharamsala

Advisory

HPESSA (Under 14 Boys & Girls) Block, Zonal & District Level Chess tournament Rules & Regulations.

- 1) The tournament will be played on Swiss league basis & latest FIDE laws shall be observed to conduct the tournament otherwise, mentioned in these rules.
- 2) The Individual tournament will be held in U-14 category in both section (Boys & Girls) separately at Zonal/Block level.
- 3) Each school send Maximum 5 entries or Minimum 1 entries in each age group separately for Boys & Girls in Block/Zonal Level.
- 4) Walk over time shall be 15 minutes from start of game & session of play will be 45 min for each or 60 minute for each player with 30 seconds increments of r as per appropriate decision of arbiter panel at Block/Zonal Level.
- 5) Notation is compulsory for U-14 category/ or as decided by arbiter panel at Block level. At District and State level is compulsory to each participant.
- 6) If Chess Clock is introduced at later stage (Not from beginning) max 05 Minutes time must be given to each player.
- 7) Scoring System:- The player winning the match will be awarded with 1 point, loser with 0 point & draw with $\frac{1}{2}$ points.
- 8) Tie Break- As decided by arbiter panel.
 - a) Greater number of victory.
 - b) Buchhallz - Cut I.
 - c) Buchhallz - Cut II.
 - d) Direct Encounter.
 - e) Sonneborn Burger.
- 9) Use of Mobile phone & other electronic device is strictly prohibited during the game. If found the match will be given lost.
- 10) Arbiter decision will be final. Misbehavior of player will be viewed seriously as per rules.
- 11) All participants should be related to Government School of HP or only from private school affiliated to HP Board.
- 12) Touch-move rule will be strictly observed by the arbiter panel.
- 13) Each school will provide 1 chess set per two players.
- 14) Players participating in chess should be excluded from other games.